



**PROPOSED FLOOR PLAN**

SCALE

1/4" = 1'-0"



ROOM	AREA (SQ. FT.)	WALLS			CEILING			FLOOR	BASE	NOTES
		MAT.	FINISH	HEIGHT	MAT.	FINISH	VAULTED CEILING			
CLERK	230	GYP. BD.	PAINT	8'-0"	WOOD	EXIST.	CARPET	4" R.C.B.		
COPY/MAIL & FILES	134	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
ASSESSOR	174	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
ZONING	177	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
TREASURER	205	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
MEETING ROOM	597	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
KITCHEN	77	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	TILE	6" TILE		
SUPERVISOR	83	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
HALL #1	66	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
HALL #2	144	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
EXIST. RESTROOM #1	60	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	TILE	6" TILE		
EXIST. RESTROOM #2	36	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	TILE	6" TILE		
CLOSET	12	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	CARPET	4" R.C.B.		
STAIR LANDING	25	GYP. BD.	PAINT	8'-0"	GYP. BD.	PAINT	TILE	6" TILE		

DOOR SCHEDULE							
MARK	MATERIAL	WIDTH	HEIGHT	STYLE	JAMB	HARDWARE	COMMENTS
1	WOOD	3'-0"	6'-8"	INT.	WOOD	2	
2	WOOD	3'-0"	6'-8"	INT.	WOOD	2	
3	WOOD	3'-0"	6'-8"	INT.	WOOD	2	
4	WOOD	3'-0"	6'-8"	INT.	WOOD	2	
5	FIBERGLASS	3'-0"	6'-8"	EXT.	DURA FRAME	1	
6	WOOD	3'-0"	6'-8"	INT.	WOOD	2	
7	WOOD	3'-0"	6'-8"	INT.	WOOD	2	
8	WOOD	3'-0"	6'-8"	INT.	WOOD	2	
9	WOOD	2'-8"	6'-8"	INT.	WOOD	2	
10	WOOD	2'-8"	6'-8"	INT.	WOOD	2	
11	WOOD	3'-0"	6'-8"	INT.	WOOD	2	

WINDOW SCHEDULE							
MARK	TYPE	WIDTH	HEIGHT	CALL NO.	HEAD HEIGHT	JAMB	COMMENTS
A	FIXED	5'-0"	3'-6"	5036	7'-0"	WOOD	1/2" TEMPERED GLASS IN WOOD JAMB W/ WOOD STOPS
B	FIXED	5'-0"	3'-6"	5036	7'-0"	WOOD	1/2" TEMPERED GLASS IN WOOD JAMB W/ WOOD STOPS
C	FIXED	5'-0"	3'-6"	5036	7'-0"	WOOD	1/2" TEMPERED GLASS IN WOOD JAMB W/ WOOD STOPS
D	FIXED	5'-0"	3'-6"	5036	7'-0"	WOOD	1/2" TEMPERED GLASS IN WOOD JAMB W/ WOOD STOPS
E	FIXED	3'-6"	3'-6"	3636	7'-0"	WOOD	1/2" TEMPERED GLASS IN WOOD JAMB W/ WOOD STOPS